

FOSSIL FIND RULES & FAQ

Fossil Find is a domino based board game that you can enjoy playing solo or with family & friends.

SETUP

- 1) Wash (shuffle) the artifacts (Dominos). (*Easiest way is to place the 91 Artifacts (dominos) in a gallon Ziploc bag.*)
- 2) Every player gets 5 artifacts (dominos).
- 3) Place an artifact (domino) on each Bone Square.
- 4) Place 5 artifacts (dominos) faced up in the Grave Site. (*Faced up is where the numbers are visible.*)
- 5) Place an artifact (domino) faced down in the Lose Artifact square in the center of the board. (*Faced down is where the numbers are not visible.*)
- 6) Place the remaining artifacts (dominos) faced down in the Archeology (Excavation) Site. Stack the artifacts (dominos) 2 artifacts (dominos) by 5 artifacts (dominos) until you are out of artifacts (dominos).



**The above picture is how the game board should look after setup.*

HOW TO START

- Everyone rolls the dice
- Highest roll begins the game
- Go clockwise
- Pick out the color game pawn you want as your marker
- Figure out which way you want to play Artifact Auction & Natural Disaster squares
- Begin the game

SQUARES

BONES

- These are the 15 squares where you place an artifact (Domino) faced down.
- When you land on this square, you will remove the artifact (domino).
- Decide if this artifact (domino) will help your hand.
- Finally place an artifact (domino) back in the square.
- Remember you can only have 5 artifacts (dominos) in your hand at all times.

NUMBERS

- These are the 13 squares around the board that are numbered 0-12.
- If you land on these squares, the number you land on will be wild. (*Sorry fellow paleontologist this is just for the player that landed on the number.*)
 - Example:
 - You currently have four 10's and a 3 in your hand.
 - You land on the number 3 square.
 - You have five 10's!
 - You just scored 50 points because the 3 is actually counted as a 10 because it was wild.

LOSE ARTIFACT

- There are 2 of these squares on the board.
- When you land on this square, you will remove this artifact (domino) from the center of the board (upper left in the center).
- Decide if this artifact (domino) will help your hand.
- Finally place an artifact (domino) back in the Lose Artifact spot.
- Remember you can only have 5 artifacts (dominos) in your hand at all times.

ARTIFACT AUCTION

- You can choose the artifacts (dominos) that you want from the Grave Site.
- You must replace the amount of artifacts (dominos) that you took.
- Remember you can only have 5 artifacts (dominos) in your hand at all times.

OR

HOUSE RULE

- Ask all the players for an artifact (domino). (*Like Go Fish*)
 - Example:
 - You ask for a 7.
 - All the players **MUST** give you their 7's.
 - You can only ask for **ONE** number, **NOT** a different number per player.
 - For every artifact (domino) received from other players, you give them your discarded artifact (dominos).
 - Remember you can only have 5 artifacts (dominos) in your hand at all times.

Let us know your house rules and they may make the list on-line & in the official game rule book in the future prints.

GRAVE ROBBING

- This square can help or hurt you. (*Depends on your hand.*)
- You **MUST** take all the artifacts (dominos) from the Grave Site.
- You **MUST** place all of your artifacts (dominos) in hand at the time you landed on this square in the Grave Site.
- Remember you can only have 5 artifacts (dominos) in your hand at all times.

NO HOUSE RULES for this square!

NATURAL DISASTER

- Upon landing on this square you will start going in the opposite direction on your next turn.
Example
 - If you were going clockwise
 - Then you will start going counter clockwise
 - If you are going counter clockwise
 - Then you will start going Clockwise

OR

HOUSE RULE

- You have just become the least liked paleontologist playing the game for landing here.
- **EVERYONE** must switch hands clockwise (to your left) around the board.
- This does not apply if you are playing solo.

Let us know your house rules and they may make the list on-line & in the official game rule book in the future prints.

SCORING

- Straight
- Full House
- 5 of a Kind

Examples:



FAQ:

Question: How do you start the game?

Answer:

- Everyone rolls the dice
- Highest roll begins the game
- Pick out the color game pawn you want as your marker
- Figure out which way you want to play Artifact Auction & Natural Disaster squares
- Rules are set begin the game
- Go clockwise

Question: How do you end the game?

Answer: You can do any of the following:

1. Once you run out of artifacts (dominos) in the Archeology (Excavation) Site the game can end once the next person gets a scoring hand because there are no more artifacts (dominos) to draw.
2. Set a timer of a desired time; 30 minutes, 45 minutes or even longer.
3. You can choose to play to 100, 200, 250, 500 or more points.

Hint for 2 & 3:

- Once the Archeology (Excavation) site artifacts (dominos) are gone;
- Wash (reshuffle) the artifacts (dominos) that were discarded.
- Restack the artifacts (dominos) in the Archeology (Excavation) site and continue play.

Question: How do you keep score?

Answer:

- Grab a pen or pencil.
- Grab a sheet of paper or a notebook.
- Chose how the game will end.
 - Run out of dominos
 - Timer runs out
 - Reached the Points chosen
- Every time you gather a hand of a straight, full house or 5 of a kind.
 - Add up the hand
 - Write down the points for the player
- Player with the most points win!

Question: When you land on a number and if you have 4 of that number can you make a straight?

Example: You have four 10's and a 3 in your hand. You land on the number 10 square.

Answer:

- In your hand you have 5 of a kind of 3's and score 15 points

OR

- You could also have a full house of three 10's and two 3's for a score of 36 points.
- You only used one 10 as wild because it helped you get a better hand.
- Notice: you CANNOT use the 10's as a 4, 5, 6 & 7 to get a straight.

Question: How can you get a wild straight?

Answer:

- You have 12, 10, 9, 8 & 4 in your hand.
- It's obvious you are looking for a straight.
- You land on the number 4 square.
- In this example you will have a wild straight of 12, 11, 10, 9 & 8
- The 4 is wild and actually an 11
- You score 50 points.

Question: What all can you play with the custom artifacts (dominos)?

Answer:

- Fossil Find
- Mexican Train
- Chicken Foot
- Solitaire
- Many more games that you have to have at least the double 12 dominos.